## **Engset formula:**

We considered a system with C channels and U users in Erlang formulation, where U >> C. We defined

 $A_u$ =  $H\lambda_1$  erlangs, where  $\lambda_1$  is average call arrival rate for one user, and

$$A = UA_u = H\lambda$$
 :-  $\lambda = U\lambda_1$ , the average call arrival rate in the system.

In micro-cellular networks, U >> C assumption does not hold, since the trunk contains small number of channels to serve a limited number of users.

The probability of having a call arrival in  $[k\delta, (k+1)\delta]$  in this case, when there are no users in the system  $(N_k=0)$  is

$$\Pi_{01}[\mathbf{k+1}, \mathbf{k}] = \mathbf{U} (\lambda_1 \delta) \exp(-\lambda_1 \delta)$$

$$\approx \mathbf{U} \lambda_1 \delta$$

Note that this expression is exactly the same as the expression for  $\Pi_{01}[k+1, k]$  in Erlang formulation, with  $\lambda$  replaced by  $U\lambda_1$ .

When the state  $N_k=1$ , number of users who can make a new call is U-1. Hence, the probability of having a call arrival in  $[k\delta, (k+1)\delta]$ , when there is one user in the system  $(N_k=1)$  is

$$\Pi_{12}[\mathbf{k+1},\mathbf{k}] \approx (\mathbf{U-1})\lambda_1\delta$$
.

Similarly, when there are i users in the system, the number of users that can make a new call is U-i, and hence

$$\Pi_{i,i+1}[\mathbf{k+1},\mathbf{k}]\approx (\mathbf{U}-\mathbf{i})\lambda_1\delta.$$

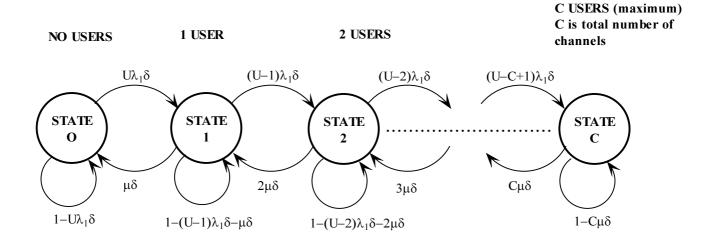
 $\Pi_{i,i-1}$  are the same as in Erlang analysis,

$$\begin{split} \Pi_{i,i\text{-}1} &= P\{\,N_{k+1} = \text{i-}1 \mid N_k = \text{i}\} = P\{\,\textit{one call out of i calls} \text{ finished in } [k\delta, (k+1)\delta]\} \\ &= P\{s_1 < \delta\} + P\{s_2 < \delta\} + \ldots + P\{s_i < \delta\} \\ &= \text{i } (1 - e^{-\mu\delta}) \\ &\approx \text{i}\mu\delta \qquad \text{for } \mu\delta <<1, \text{ since the events are independent.} \end{split}$$

# Hence $\Pi_{i,i}$ becomes,

$$\prod_{i,i} = 1\text{-}\Pi_{i,i+1}\text{+}\Pi_{i,i-1} = 1\text{-}(U\text{-}i)\lambda_1\delta$$
 -  $i\mu\delta$  .

## The Markov chain for Engset model is



## Applying the relation

$$\begin{split} &P\{N_k=n-1\}\ P\{\ N_{k+1}=n|\ N_k=n-1\}=P\{N_{k+1}=n\}\ P\{\ N_k=n-1\ |\ N_{k+1}=n\},\ i.e.\\ &P_{n-1}\prod_{n-1,n}=P_n\prod_{n,n-1}, \end{split}$$

We obtain

$$P_{n-1}[(U-n+1)\lambda_1\delta)=P_n(n\mu\delta)$$

$$\Rightarrow (U-n+1)\lambda_1 P_{n-1} = n\mu P_n.$$

**Thus** 

$$\begin{split} P_1 &= U(\lambda_1/\mu) \; P_0 \\ P_2 &= (U\text{-}1)(\lambda_1/2\mu) \; P_1 \\ &= (1/2)U(U\text{-}1)(\lambda_1/\mu)^2 \; P_0 \\ &\cdot \\ &\cdot \\ &\cdot \\ P_n &= (U\text{-}n\text{+}1)(\lambda_1/n\mu) \; P_{n\text{-}1} \\ &= U(U\text{-}1)(U\text{-}2)... \; (U\text{-}n\text{+}1)(\lambda_1/\mu)^n \; P_0 \; / n! \end{split}$$

But,

$$U(U-1)(U-2)... (U-(n-1)) /n! = U!/[n!(U-n)!]$$
  
=  $\binom{U}{n}$ 

Therefore the probability of finding the system at state n is

$$\mathbf{P}_{\mathbf{n}} = \begin{pmatrix} \mathbf{U} \\ \mathbf{n} \end{pmatrix} (\lambda_1/\mu)^{\mathbf{n}} \; \mathbf{P}_{\mathbf{0}} \; .$$

$$\sum_{i=0}^{C} P_i = 1 \text{ yields,}$$

$$\sum_{i=0}^{C} {U \choose i} (\lambda_1/\mu)^i \mathbf{P_0} = \mathbf{1} \qquad \Rightarrow \mathbf{P_0} = \frac{1}{\sum_{i=0}^{C} {U \choose i} \left(\frac{\lambda_1}{\mu}\right)^i}$$

**Then** 

$$\mathbf{P_n} = \frac{\binom{U}{n} \left(\frac{\lambda_1}{\mu}\right)^n}{\sum_{i=0}^{C} \binom{U}{i} \left(\frac{\lambda_1}{\mu}\right)^i} \text{ for any state, and}$$

$$P_{C} = \frac{\binom{U}{C} \left(\frac{\lambda_{l}}{\mu}\right)^{c}}{\sum_{i=0}^{C} \binom{U}{i} \left(\frac{\lambda_{l}}{\mu}\right)^{i}}, \text{ when all channels are busy.}$$

 $P_C$  is time blocking probability. Consider a long period T. The system spends the time  $P_CT$  at state C.  $P_C$  is the proportion of time that the system spends at state C.

Call blocking is the probability of an arriving call finds the system at state C. Call blocking is different than  $P_C$  in this model, because the call arrivals are not a Poisson process, but it is state dependent.

During a long period of time T, the total length of time that the system stays at state n is  $P_nT$ . Hence there are  $(U-n)\lambda_1(P_nT)$  call arrivals during this period, which find the system at state n.

Now, the total number of calls arriving during T is

$$\begin{split} \sum_{i=0}^{C} & (\mathbf{U}\textbf{-}\mathbf{i})\lambda_{1}(\mathbf{P}_{i}\mathbf{T}) &= \mathbf{T}\lambda_{1}\sum_{i=0}^{C} & (\mathbf{U}\textbf{-}\mathbf{i})\mathbf{P}_{i} \\ &= \mathbf{T}\lambda_{1}\sum_{i=0}^{C} & (\mathbf{U}\textbf{-}\mathbf{i})\binom{U}{i}(\lambda_{1}/\mu)^{i} \; \mathbf{P}_{0} \\ &= \mathbf{T}\lambda_{1}\sum_{i=0}^{C} & \mathbf{U}\binom{U-1}{i}(\lambda_{1}/\mu)^{i} \; \mathbf{P}_{0} \end{split}$$

since 
$$(U-i) \binom{U}{i} = U \binom{U-1}{i}$$
.

Hence, the proportion of arriving calls, which find the system at state C, to the total call arrivals is

$$\begin{split} \boldsymbol{P_{BC}} &= \frac{(\boldsymbol{U} - \boldsymbol{C}) \lambda_{l} (\boldsymbol{P} \cdot \boldsymbol{T})}{T \lambda_{l} \sum_{i=0}^{C} \boldsymbol{U} \binom{\boldsymbol{U} - 1}{i} \left(\frac{\lambda_{l}}{\mu}\right)^{i} \boldsymbol{P}_{0}} \end{split}$$

$$= \frac{(U-C)\!\binom{U}{C}\!\left(\frac{\lambda_{l}}{\mu}\right)^{\!\!^{C}}P_{0}}{U\!\sum_{i=0}^{C}\!\binom{U-l}{i}\!\left(\frac{\lambda_{l}}{\mu}\right)^{\!\!^{i}}P_{0}}$$

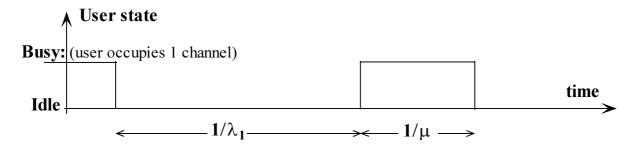
$$= \frac{\binom{U-1}{C} \left(\frac{\lambda_1}{\mu}\right)^C}{\sum_{i=0}^{C} \binom{U-1}{i} \left(\frac{\lambda_1}{\mu}\right)^i}.$$

 $\lambda$  in Erlang model is the call arrival rate for the entire user population. When U is not much larger than C, we must refine the call arrival rate definition.

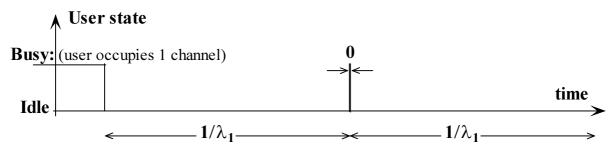
Each user makes a call attempt within  $1/\lambda_1$  time units (sec, min or hr), on the average, when he/she is not already speaking in the network. If the user gets connected, there is an average holding time of H=1/ $\mu$ . If the user is blocked, another call attempt period of  $1/\lambda_1$ , on the average, starts. Hence

each user is either idle for  $1/\lambda_1$  time units, or busy for  $1/\mu$  time units if he gets connected.

#### Call is connected at the end of idle period



#### Call is blocked at the end of idle period



A user is blocked by a probability  $P_{BC}$ . A user is connected by a probability 1- $P_{BC}$ .

Therefore one cycle is

$$1/\mu + 1/\lambda_1$$
 with probability 1-P<sub>BC</sub>, and  $1/\lambda_1$  with probability P<sub>BC</sub>,

yielding an average cycle length of

$$(1/\mu + 1/\lambda_1)(1-P_{BC})+(1/\lambda_1)(P_{BC})$$
  
=  $1/\lambda_1+(1/\mu)(1-P_{BC})$ .

Therefore the average traffic intensity offered by each user is

$$A_{\rm u} = (1/\mu)/[1/\lambda_1 + (1/\mu)(1-P_{\rm BC})]$$
  
=  $(\lambda_1/\mu)/[1+(\lambda_1/\mu)(1-P_{\rm BC})]$  Erlang,

i.e. user occupies a channel  $1/\mu$  time units in  $1/\lambda_1+(1/\mu)(1-P_{BC})$  time units. Note that  $A_u$  and A (=U $A_u$ ) now depends on  $\mu$  and  $P_{BC}$  as well as on  $\lambda_1$ .

 $\lambda_{\text{1}}/\mu$  can be written in terms of traffic intensity as,

$$\lambda_1/\mu = A_u/[1 - (1-P_{BC}) A_u]$$
  
= A/[U - (1-P<sub>BC</sub>)A].

(1-P<sub>BC</sub>)A is, again, the carried traffic.